



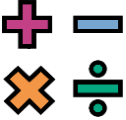


Year 2 – Summer 2

<p>Science</p> 	<p>Build a habitat suitable for a ladybird. You can do this outside or make a model from cardboard.</p> <p>Make sure you include all the things a ladybird would need to survive. Consider the environment and how you could use recycled or natural items to create the habitat.</p>
<p>Technology</p> 	<p>Create a quiz for your grown ups or friends using technology. This could be a quiz about how to use technology safely.</p> <p>You may choose to use PowerPoint, Kahoot or a different app for this task.</p>
<p>Engineering</p> 	<p>Design a ship/train/rocket or other mode of transport for an explorer. Consider what you would need to include, the materials you would use and how you could make it environmentally friendly.</p>
<p>Arts</p> 	<p>Listen to different styles of music and review them. What did you like or dislike? What instruments you could hear and if you could hear any sounds produced by a computer/electronic device.</p>
<p>Maths</p> 	<p>Draw different 2D shapes on a page and cut them out. Move the shapes in different directions and describe how they have moved.</p> <p>Use the key words: half turn, whole turn and quarter turn.</p> <p>You could also try this with 3D shapes using objects around the house e.g. apple, glue stick or a box.</p>

Children in Year 2 can bring any STEAM Challenge work they complete into school or submit it on Seesaw.