



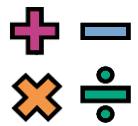


Year 2 – Summer 1

<p>Science</p> 	<p>Explore the environment around you. How many different animals can you see in your garden or a local area? This could include birds, bugs, bees, worms etc. Create a list of the different types and a tally chart if you see more than one.</p> <p><u>Example:</u> Robin: III Worm: I Ladybird: IIII</p>
<p>Technology</p> 	<p>Use technology to find different seaside locations. You could use Google Maps and Street View to find the coast and explore the beach/surrounding areas. What did you find? Did all the locations look the same?</p>
<p>Engineering</p> 	<p>Create a parachute for a toy or teddy. How big do you need to make it? What materials did you choose and why? Does it work? How could you improve it?</p> <p><u>You could use (or choose your own):</u> Paper A plastic bag A scarf</p>
<p>Arts</p> 	<p>Design a house by the sea. What materials would you need? What features would make it a nice place to live? Is there anything to consider when building it?</p>
<p>Maths</p> 	<p>Practise telling the time using a clock face at home. Can you draw a clock face to show what time you completed an activity during your morning routine? What time did you wake up, eat breakfast, get dressed, leave for school, etc.?</p>

Children in Year 2 can bring any STEAM Challenge work they complete into school or submit it on Seesaw.